

## Art, Design and Technology Curriculum Overview

	Autumn 1st	Autumn 2nd	Spring 1st	Spring 2nd	Summer 1st	Summer 2nd		
Nursery	EYFS Statutory Educational Programme: The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe. For more details see Development Matters Non-statutory curriculum guidance for the Early Years Foundation Stage.							
Reception								
Year 1	Art Self-Portrait	<b>Design and technology</b> Delightful Decorations	Design and technology Moving Pictures	Art Earth Art	Art Colour Creations	<b>Design and technology</b> Flying Kites		
	(Drawing/Form)	(Texture)	Digital Media)	(Pattern)	(Colour/Famous Artist)	(Texture/Colour)		
	Investigate famous self- portraits	Explore different types of decorations	Create a sliding mechanism (using levers)	Explore ways of painting on rocks	Exploring and identifying primary colours	Explore the history of different kites and what they		
	Collage to create a self- portrait	Practise cutting and sewing skills	Investigate and create	Make sculptures with sticks and twigs	Mix primary colours to create secondary	look like		
	investigate the different	Design and make a	wheel mechanisms	Make animal pictures	colours	Explore materials used to make simple		
	kinds of sketching pencils	Christmas tree decoration	design and create a picture with a moving	with leaves	Create light and dark shades of colours	kites		
	Investigate different	Evaluate your own	mechanism	Weave with natural materials	Research and produce	Create a simple Carp Kite		
	paints	Christmas tree	Focus: pupils will create		art based on the work of			
	Create own self-portrait	decoration	a sliding mechanism using levers and	Making mandalas	Kandinsky	Construct a kite by following a design		

	create a self-portrait from clay  Focus: pupils will explore how to use a combination of different tools and observational drawing to create an image of themselves	Focus: pupils will explore different types of decorations for festivals and use their cutting and sewing skills to create their own ornaments	investigate and create a wheel mechanism	Collage using natural materials  Focus: pupils will explore ways of using natural materials to create collages and sculptures	Focus: pupils will be introduced to primary colours and colour mixing.	Evaluation of kite  Focus: pupils will be designing and constructing their own kites by following a design using a variety of materials
Year 2	Design and technology Animal Enclosures Outcome: The children design, make and evaluate their own animal enclosure using junk modelling and recycled materials  Art skill: Select and use a range of materials and components to build a structure	Design and technology Christmas cards with a moving part Outcome: The children will create a Christmas card with a moving mechanism (a sliding mechanism, a lever & pivot mechanism or a wheel mechanism)  Art skill: Explore and use mechanisms	Art Silhouettes Outcome: The children will create silhouette artwork using a range of mediums based on the Great Fire of London.  Art skill: use a range of mediums	Art Female Artist focus: Sonia Delaunay Outcome: The children will create their own abstract art piece using strong colours and geometric shapes  Art skill: Develop technique of using colour, pattern and shape	Design and technology Puppet Making Outcome: The children will design and make their own puppets based on a chosen animal  Art skill: use large eyed needles to create running stitches to join two pieces of fabric.	Art Sculptures Outcome: The children will create sculptures using a range of mediums based on London landmarks which will be displayed in a year group exhibition.  Art skill: to shape and form malleable materials, use decorative techniques
Year 3	Design and technology Building a roundhouse- Design and build an iron aged inspired roundhouse using clay and other environmental resources  Art skill: drawing, designing and building to scale (prototype), selecting appropriate material, design and build using clay, exploring how to	Design and Technology Monsters with moving parts Linking to their work in Science on the topic of forces, the children will have the chance to get to grips with pneumatic systems before designing, making and evaluating their own monster with moving parts.	Art Roman busts- Planning, designing and sculpting roman busts from clay.  Art skill: sketching, making close observations, drawing people to proportion, shaping and forming malleable materials,	Design and Technology Photograph frames The children will have the chance to explore the materials and components of different photograph frames, engage in practical activities to develop their experience of working with tools and techniques, as well as having the chance to design, make and evaluate their own	Art Rock painting- focusing on brush techniques, fine detail and colour mixing  Fossil printing – using different objects to create printing blocks and use these to create different patterns and textures  Art skills: printing, colour mixing and exploring brush types,	Art Marquette Sculptures The children will be introduced to the world of sculpture where they will first be introduced to various sculptures and sculptors from around the world and more specifically the UK. They will then begin designing their own sculptures using their own mood boards for inspiration to create paper mache sculptures

	strengthen, stiffen and reinforce structures			photograph frames using natural materials.	using a range of impressed and relief	that represent them as individuals.  Art skill: record pattern and texture, drawing, shaping and forming malleable materials, model and construct rigid materials, creating patterns, colour mixing and exploring brush types, evaluate idea and product
Year 4	Design and technology Design and build a Viking long ship  Art skill: drawing, sketching, lines, design and build using clay, evaluate idea and product (cross-curricular writing)	Art Christmas themed painting  Art skill: mixing colours, tints and shades, light and dark, contrasting with background	Design and technology African patterned tote bags- telling a story of African culture  Art skills- texture and patterns, stamps, geometric patterns, repeating patterns	Design and technology Make and evaluate a torch  Art skill- use electrical system in a product, use a wider range of materials (including construction and textile), evaluate idea and product (cross curricular writing)	Art Diorama of a farm/habitat  Art skill: designing, selecting appropriate material, building to scale	Art Animal Willow pattern design  Art skill- brush stroke, tint, painting, sculpture
Year 5	Art Artist study: William Morris (1834-1896) The life and works of William Morris Investigating the style Skills: Working on pattern making and colour Working with a range of mediums Create own wallpaper designs	Art Artist study: Stephen Wiltshire (1974- ) A British autistic savant, able to draw large landscapes from just one viewing. Children to take their sketchbooks to Buckingham Palace. Skills: Working on line and tone.	Art Artist study: Derek Gores (New York 1971-) Recycled sculptures and collages Children study the earth, climate change and recycling. Skills: Create collages using recycled materials and progress to sculptures	Design and technology Cooking – Greek Food. Skills: Designing a menu Exploring menus from the local area Invite locate restaurant owners to come in and discuss their designs	Art Artist study: Helen Ahpornsiri (British based) Close up sketches of flowers at Kew Gardens Skills: Photography Flower pressings	Design and technology Artists study: Emma Clegg (Shipston on Stour) Use sketches from Kew Gardens Skills: Clay work. Choice of composition from clay tiles of flowers, to intricate flower pot designs, ring holder/bowl with petal designs

	Design and technology Sewing: Linked to WWII topic (Make do and mend)  Final product: children to make do and mend an old item of clothing brought in from home To practise sewing skills including running stitch, cross stitch, running back stitch and blanket stitch. To research make do and mend products (recycled).  To plan a design (for make do and mend) To cut materials with precision using the appropriate tools To join textiles with a variety of different stitching techniques (such as back stitch for seams and running stitch to attach decoration). To evaluate a design after feedback on various aspects	Art Pop Art Artist: Andy Warhol and Roy Litchtenstein  Children will examine the work of both artists and create a piece of work in the style of Lichtenstein. Considering the proportions of an object and use observational drawing skills to record ideas. Skills: Explore the use of colour and tone	Art Sculpture: Linked to Islamic History topic  Final product: a vase inspired by Islamic art and design  To explore vase designs from the Islamic world To plan your design of a vase To develop control of tools and techniques To create a vase and paint it using a design inspired by the Islamic world To evaluate a design after feedback on various aspects	Art Perspective Art Artist: Hundertwasser  Children will draw by interpreting forms from direct observation, different points of view and perspective, creating a mono print.  Skills: Using perspective.	Design and technology Construction: Linked to Science Topic Electricity  Final product: a moving fairground ride  To look at a range of familiar products that use rotating parts To investigate ways of using electrical motors to create rotating parts To investigate ways of making a framework for a fairground ride. To be able to design a fairground ride with a rotating part. To be able to make a fairground ride following a design. To be able to evaluate a finished product.	Design and technology Cooking- Linked to our Asia topic.  Children will research cuisines and food dishes of different countries in Asia. Learning to follow a recipe, accurately measure and prepare ingredients, demonstrate good safety procedures all to cook a meal.  Skills: use a range of techniques confidently such as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking.
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