



Year 1 Medium Term Plan

Summer 1 – Our Magical Garden

	Week 1 W/B 15 th April	Week 2 W/B 22 nd April	Week 3 W/B 29 th April	Week 4 W/B 6 th May	Week 5 W/B 13 th May	Week 6 W/B 20 th May
Events / Info		Shabbat Assembly		Bank Holiday – 6 th May		Last day of term – 24 th May Canons Park Picnic
English	Alice in Wonderland Hook: playing cards Week 1 – Introduction to story, what is a setting? (using similes) Week 2 - Guided Writing: Planning - talk for writing activity Recapping full stop and capital letters Week 3 – Independent Writing: A setting description to emotionally impact the reader Writing Genre: Settings description using similes (Extended Write)			Oliver's Vegetables Week 4 – Introduction to book – recap time connectives/adjectives, instructional writing Week 5 – Guided Writing: Modelling and drafting how to write instructions, Conjunctions to extend sentences (i.e. if, when, that, because) Week 6 – Independent Writing: Instructions on how to plant Writing Genre: Writing instructions (Extended Write)		

Maths	Number: Multiplication and Division: Recognising equal groups Add equal groups	Number: Multiplication and Division: Make arrays Make doubles	Number: Multiplication and Division: Grouping/sharing Count in 2s, 5s and 10s	Number - Fractions: Recognise/ find half of an object/shape Recognise/ find half of a quantity	Number - Fractions: Recognise/ find quarter of an object/shape Recognise/ find quarter of a quantity	Geometry: Position and Direction: Describe turns Describe position: left/right Forwards/backwards Up/below Ordinal Numbers
Science Plants	The Part of a Plant: To name and compare the parts of plants.	Garden and Wild Plants: To identify and name some common garden and wild plants	Terrific Trees: To identify and name some common trees.	Fruits & vegetables: To name, sort and compare some common fruit and vegetable plants.	Comparing Plants: To name and compare some common plants and trees.	Trip Week
Computing We are Rhythmic	Recording and playing back audio To record and playback audio in ScratchJr.	Programming sprites to play audio To program sprites in ScratchJr to playback recorded audio.	Creating a program to playback audio in ScratchJr To use repetition in ScratchJr to play a pattern using recorded audio.	Recording audio in GarageBand To record audio in GarageBand and experiment with audio effects.	Creating a percussion pattern To create a repeating percussion pattern in GarageBand.	Experimenting with instruments To experiment with playing some of GarageBand's built-in instruments.
History History & Sport	Who is Jesse Owens and Ellie Simmonds?	A day in the life of Jessie Owens and Ellie Simmonds	Who are the significant individuals who have contributed to international sporting achievements in England?	History of Football	The origins of the Olympics and Paralympics	Different events in the Olympics over the years
R.E. Judaism	Why do we have Shabbat? Creation story	I know that Shabbat begins on Friday night with lighting candles.	I understand what happens on Friday night. Kiddush	I know why Jewish people have 2 challah on Shabbat.	What does it mean that we rest?	How and why do Jews celebrate Shabbat? Acting out the Shabbat meal.

PSHE <i>Relationships</i>	Belonging to a family	Making friends/being a good friend	Physical contact preferences	People who help us Qualities as a friend and person	Self-acknowledgement	Being a good friend to myself Celebrating special relationships
Art/DT <i>Colour Creations</i>	To be able to identify colours and the objects that are associated with them.	To be able to identify primary colours.	To be able to mix primary colours to create secondary colours.	To be able to create light and dark shades of colour.	To be able to produce art based on the work of Kandinsky.	
French	Revision of everything we have learnt so far.	Introduce names of fruit and describe colour	Revise names of fruit and express opinion: likes and dislikes.	Learn song about fruit : 'j'aime les fruits' and do pair work asking what they like and don't like.	Introduce names of vegetables and describe colour.	Revise fruit and vegetables and how to ask and answer the question; 'Do you have a?'
Music	To perform a simple melody using note names	To compose an 8-beat melody and create a graphic score	To recognise pitch movement and relate sounds to symbols	Bank Holiday	To use pitch descriptively	To perform own descriptive compositions
P.E. Indoor <i>Movement</i>	To use counts of 8 to move in time and make my dance look interesting.	To explore pathways in my dance.	To create my own dance using, actions, pathways and counts.	To explore speeds and actions in our pirate inspired dance.	To copy, remember and repeat actions that represent the theme.	To copy, repeat, create and perform actions that represent the theme.
P.E. Outdoor <i>Target Games</i>	To develop underarm throwing towards a target.	To develop throwing for accuracy.	To develop underarm and overarm throwing for accuracy.	To develop throwing for accuracy and distance using underarm and overarm.	To select the correct technique for the situation.	To develop throwing for accuracy and distance.