

Art, Design and Technology Curriculum Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Nursery	EYFS Statutory Educational Programme: The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through							
Reception	the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe. For more details see Development Matters Non-statutory curriculum guidance for the Early Years Foundation Stage.							
Year 1	Art	Design and technology	Design and technology	Art	Art	Design and technology		
	Self-Portrait (Drawing/Form)	Delightful Decorations (Texture)	Moving Pictures Digital Media)	Earth Art (Pattern)	Colour Creations (Colour/Famous Artist)	Flying Kites (Texture/Colour)		
	Investigate famous self- portraits	Explore different types of decorations	Create a sliding mechanism (using levers)	Explore ways of painting on rocks	Exploring and identifying primary colours	Explore the history of different kites and what they		
	Collage to create a self- portrait	Practise cutting and sewing skills	Investigate and create	Make sculptures with sticks and twigs	Mix primary colours to	look like		
	investigate the different	Design and make a	wheel mechanisms	Make animal pictures	create secondary colours	to make simple		
	kinds of sketching pencils	Christmas tree decoration	design and create a picture with a moving	with leaves	Create light and dark	kites		
	Investigate different	Evaluate your own	mechanism	Weave with natural materials	shades of colours	Create a simple Carp Kite		
	paints	Christmas tree decoration	Focus: pupils will create a sliding mechanism	Making mandalas	Research and produce art based on the work of	Construct a kite by		
	Create own self-portrait create a self-portrait		using levers and investigate and create a	Collage using natural	Kandinsky	following a design		
	from clay	Focus: pupils will explore different types	wheel mechanism	materials	Focus: pupils will be introduced to primary	Evaluation of kite		

	Focus: pupils will explore how to use a combination of different tools and observational drawing to create an image of themselves	of decorations for festivals and use their cutting and sewing skills to create their own ornaments		Focus: pupils will explore ways of using natural materials to create collages and sculptures	colours and colour mixing.	Focus: pupils will be designing and constructing their own kites by following a design using a variety of materials
Year 2	Design and technology Animal Enclosures Outcome: The children design, make and evaluate their own animal enclosure using junk modelling and recycled materials Art skill: Select and use a range of materials and components to build a structure	Design and technology Christmas cards with a moving part Outcome: The children will create a Christmas card with a moving mechanism (a sliding mechanism, a lever & pivot mechanism or a wheel mechanism) Art skill: Explore and use mechanisms	Art Silhouettes Outcome: The children will create silhouette artwork using a range of mediums based on the Great Fire of London. Art skill: use a range of mediums	Art Female Artist focus: Sonia Delaunay Outcome: The children will create their own abstract art piece using strong colours and geometric shapes Art skill: Develop technique of using colour, pattern and shape	Design and technology Puppet Making Outcome: The children will design and make their own puppets based on a chosen animal Art skill: use large eyed needles to create running stitches to join two pieces of fabric.	Art Sculptures Outcome: The children will create sculptures using a range of mediums based on London landmarks which will be displayed in a year group exhibition. Art skill: to shape and form malleable materials, use decorative techniques
Year 3	Design and technology Building a roundhouse- Design and build an iron aged inspired roundhouse using clay and other environmental resources Art skill: drawing, designing and building to scale (prototype), selecting appropriate material, design and build using clay, exploring how to	Design and Technology Monsters with moving parts Linking to their work in Science on the topic of forces, the children will have the chance to get to grips with pneumatic systems before designing, making and evaluating their own monster with moving parts.	Art Roman busts- Planning, designing and sculpting roman busts from clay. Art skill: sketching, making close observations, drawing people to proportion, shaping and forming malleable materials,	Design and Technology Photograph frames The children will have the chance to explore the materials and components of different photograph frames, engage in practical activities to develop their experience of working with tools and techniques, as well as having the chance to design, make and evaluate their own photograph frames using natural materials.	Art Rock painting- focusing on brush techniques, fine detail and colour mixing Fossil printing – using different objects to create printing blocks and use these to create different patterns and textures Art skills: printing, colour mixing and exploring brush types,	Art Marquette Sculptures The children will be introduced to the world of sculpture where they will first be introduced to various sculptures and sculptors from around the world and more specifically the UK. They will then begin designing their own sculptures using their own mood boards for inspiration to create paper mache sculptures

	strengthen, stiffen and reinforce structures				using a range of impressed and relief	that represent them as individuals. Art skill: record pattern and texture, drawing, shaping and forming malleable materials, model and construct rigid materials, creating patterns, colour mixing and exploring brush types, evaluate idea and product
Year 4	Design and technology Design and build a Viking long ship Art skill: drawing, sketching, lines, design and build using clay, evaluate idea and product (cross-curricular writing)	Art Christmas themed painting Art skill: mixing colours, tints and shades, light and dark, contrasting with background	Design and technology African patterned tote bags- telling a story of African culture Art skills- texture and patterns, stamps, geometric patterns, repeating patterns	Design and technology Make and evaluate a torch Art skill- use electrical system in a product, use a wider range of materials (including construction and textile), evaluate idea and product (cross curricular writing)	Art Diorama of a farm/habitat Art skill: designing, selecting appropriate material, building to scale	Art Animal Willow pattern design Art skill- brush stroke, tint, painting, sculpture
Year 5	Art Artist study: William Morris (1834-1896) The life and works of William Morris Investigating the style Skills: Working on pattern making and colour Working with a range of mediums Create own wallpaper designs	Art Artist study: Stephen Wiltshire (1974-) A British autistic savant, able to draw large landscapes from just one viewing. Children to take their sketchbooks to Buckingham Palace. Skills: Working on line and tone.	Art Artist study: Derek Gores (New York 1971-) Recycled sculptures and collages Children study the earth, climate change and recycling. Skills: Create collages using recycled materials and progress to sculptures	Design and technology Cooking – Greek Food. Skills: Designing a menu Exploring menus from the local area Invite locate restaurant owners to come in and discuss their designs	Art Artist study: Helen Ahpornsiri (British based) Close up sketches of flowers at Kew Gardens Skills: Photography Flower pressings	Design and technology Artists study: Emma Clegg (Shipston on Stour) Use sketches from Kew Gardens Skills: Clay work. Choice of composition from clay tiles of flowers, to intricate flower pot designs, ring holder/bowl with petal designs

Year 6	Design and technology	Art	Art	Art	Design and technology	Design and technology
	Sewing: Linked to WWII	Pop Art	Sculpture: Linked to	Perspective Art	Construction:	Cooking- Linked to our
	topic (Make do and	Artist: Andy Warhol and	Islamic History topic	Artist: Hundertwasser	Linked to Science Topic	Asia topic.
	mend)	Roy Litchtenstein			Electricity	
			Final product: a vase	Children will draw by		Children will research
	Final product: children	Children will examine	inspired by Islamic art	interpreting forms from	Final product: a moving	cuisines and food dishes
	to make do and mend	the work of both artists	and design	direct observation,	fairground ride	of different countries in
	an old item of clothing	and create a piece of		different points of view		Asia. Learning to follow
	brought in from home	work in the style of	To explore vase designs	and perspective,	To look at a range of	a recipe, accurately
	To practise sewing skills	Lichtenstein.	from the Islamic world	creating a mono print.	familiar products that	measure and prepare
	including running stitch,	Considering the	To plan your design of a		use rotating parts	ingredients,
	cross stitch, running	proportions of an object	vase	Skills:	To investigate ways of	demonstrate good
	back	and use observational	To develop control of	Using perspective.	using electrical motors	safety procedures all to
	stitch and blanket stitch.	drawing skills to record	tools and techniques		to create rotating parts	cook a meal.
	To research make do	ideas.	To create a vase and		To investigate ways of	Skills:
	and mend products	Skills:	paint it using a design		making a framework for	use a range of
	(recycled).	Explore the use of	inspired by the Islamic		a fairground ride.	techniques confidently
		colour and tone	world		To be able to design a	such as peeling,
	To plan a design (for		To evaluate a design		fairground ride with a	chopping, slicing,
	make do and mend)		after feedback on		rotating part.	grating, mixing,
	To cut materials with		various aspects		To be able to make a	spreading, kneading and
	precision using the				fairground ride	baking.
	appropriate tools				following a design.	
	To join textiles with a				To be able to evaluate a	
	variety of different				finished product.	
	stitching techniques					
	(such as back stitch for					
	seams and running					
	stitch to attach					
	decoration).					
	To evaluate a design					
	after feedback on					
	various aspects					