

## **Year 4 Curriculum Overview**

	Autumn 1 Myths and Legends	Autumn 2 Faith and Belief	Spring 1 Journeys and Migration	Spring 2 Adventures and Inventions	Summer 1 Animals and Justice	Summer 2 Wonder of the World
Enrichment	Vikings workshop Visitor: Judaism	St Paul's Cathedral including Dome climb Tudor workshop	African art workshop with Gakonga	Science museum (Energy Hall and Fuelling the Future) Thames Water workshop - virtual/visit	Farm visit/animals workshop Stanmore Marsh/Canons Park Parade and Park visit	Sports Day British museum Egyptians exhibition / Egyptian Day / Cinema trip (TBC)
English	Beowulf the Brave retold by Oakley Graham	A Christmas Carol by Charles Dickens and retold by Gill Tavner	Christophe's Story by Nicki Cornwell Theme:	The First Charlie Small Journal- Gorilla City Theme:	Charlotte's Web by E.B White Theme:	Tadeo Jones, The Egyptian Pyramid  Various non-fiction
	The Dragon Slayer  Theme: Myths & Legends Empathising with others Finding courage Writing Genres: Poetry- Use figurative language to compose a narrative poem	Theme: Exploring faith and belief Writing Genres: -Narrative – a newspaper report based on the protagonist (Ebenezer Scrooge) and a key event from the story.  Assessed piece: Nonfiction- A formal letter	Journeys including migration. Developing perseverance. Writing Genres: -Non-fiction- Informal letter writing Assessed piece: Narrative- Problem and solution	Adventures and Inventions- what is your idea of an adventure? Do we need to leave our houses to have an adventure? What do futuristic inventions look like? Writing Genres: Assessed piece: Fiction- Diary entry -Non-fiction- Explanation text	Animals and their role. How do you stand up for what you believe in. What is justice? Writing Genres: Assessed piece: Non-fiction- Non-chronological report based on an animal Non-fiction Persuasive writing- why Wilbur shouldn't be killed.	Egyptian topic books  Theme: Wonders of the world. Appreciation Exploring different perspectives Writing Genres: Narrative: Using Assessed piece: Setting description

	Assessed piece: Narrative- Character description					Fiction: A narrative with a beginning, middle and end
Maths	Place value	Area	Multiplication and	Fraction	Decimals	Shapes
	Represent numbers to	What is area	division	Understand the whole	Make a whole with	Understand angles as
	1,000	Count squares	Factor pairs	Count beyond 1	tenths	turns
	Partition numbers to	Make shapes	Use factor pairs	Partition a mixed	Make a whole with	Identify angles
	1,000	Compare areas	Multiply by 10	number	hundredths	Compare/order angles
	Number line to 1,000	Assessment on area	Multiply by 100	Number lines with	Partition decimals	Triangles
	Thousands	Multiplication and	Divide by 10	mixed numbers	Flexibly partition	Quadrilaterals
	Represent numbers to	division	Divide by 100	Compare and order	decimals	Polygons
	10,000	Multiples of 3 Multiply	Related facts-	mixed numbers	Compare decimals	Lines of symmetry
	Partition numbers to	and divide by 6	multiplication and	Understand improper	Order decimals	Complete a symmetric
	10,000	6 times-table and	division	fractions	Round to be the nearest	figure
	Flexible partitioning of	division facts	Informal written	Convert mixed numbers	whole number	Assessment
	numbers to 10,000	Multiply and divide by 9	methods for	to improper fractions	Halves and quarters as	Statistics
	Find 1, 10, 100, 1,000	9 times-table and	multiplication	Convert improper	decimals	Interpret charts
	more or less	division facts	Multiply a 2-digit	fractions to mixed	Assessment	Comparison, sum and
	Number line to 10,000	The 3, 6 and 9 times-	number by a 1-digit	numbers	Money	difference
	Estimate on a number	tables	number	Equivalent fractions on	Write money using	Interpret line graphs
	line to 10,000	Multiply and divide by 7	Multiply a 3-digit	a number line	decimals	Draw line graphs
	Compare numbers to	7 times-table and	number by a 1-digit	Equivalent fraction	Convert between	Assessment
	10,000	division facts	number	families	pounds and pence	Position & direction
	Order numbers to	11 times-table and	Divide 2-digits by 1-digit	Add two or more	Compare amounts of	Describe position using
	10,000	division facts	Divide 3-digits by 1-digit	fractions	money	coordinates
	Roman numerals	12 times-table and	Correspondence	Add fractions and mixed	Estimate with money	Plot coordinates
	Round to the nearest 10	division facts	problems	numbers	Calculate with money	Draw 2-Dshapes on a
	Round to the nearest	Multiply by 1 and 0	Efficient multiplication	Subtract two fractions	Solve problems with	grid
	100	Divide a number by 1	Assessment	Subtract from whole	money	Translate on a grid
	Round to the nearest	and itself	Length & perimeter	amounts	Assessment	Describe translation on
	1,000	Multiply three numbers	Measure in kilometres	Subtract from mixed	Time	a grid
	Round to the nearest	Consolidation	and metres	numbers	Years, months, weeks	Assessment
	10,100 or 1,000	Assessment	Equivalent lengths - mm	Assessment	and days	
	End of block assessment		and cm	Decimals	Convert between	
	Addition and		Perimeter on a grid	Tenths as fractions	analogue and digital	
	subtraction		Perimeter of a rectangle	Tenths as decimals	times	
	Add and subtract 1s,		Perimeter of rectilinear	Tenths on a place value	Convert to the 24-hour	
	10s, 100s and 1,000s		shapes	grid	clock	
	Add up to two 4-digit		Find missing lengths in	Tenths on a number line	Convert from the 24-	
	numbers –no exchange		rectilinear shapes	Divide 1-digit by 10	hour clock	

	numbers-one exchange Add two 4-digit numbers-more than one exchange Subtract two 4-digit numbers-no exchange Subtract two 4-digit numbers-one exchange Subtract two 4-digit numbers-one exchange Subtract two 4-digit numbers-more than one exchange Efficient subtraction Estimate answers Checking strategies Consolidation Assessment		of rectilinear shapes Perimeter of regular polygons Perimeter of polygons Assessment	Hundredths as fractions Hundredths as decimals Hundredths on a place value grid Divide 1 or 2-digits by 100 Assessment		
Science	Topic: States of matter  To compare and group materials together, according to whether they are solids, liquids or gases  To observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C)  To identify the part played by evaporation and condensation in the	Topic: Sound The study of Alexandra Graham Bell  To identify how sounds are made, associating some of them with something vibrating  To recognise that vibrations from sounds travel through a medium to the ear  To find patterns between the pitch of a sound and features of the object that produced it	Topic: Deforestation in Madagascar. The study of Gerard Durrell  To be able to investigate and describe the dangers of deforestation in Madagascar  To name some endangered animals in Madagascar and to describe Gerald Durrell and his conservation work in Madagascar  Experiment: - Investigating sustainable solutions for	Topic: Electricity The study of Thomas Edison and James Watt  To identify common appliances that run on electricity  To identify hazards in the home  To construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers  To recognise that a switch opens and closes	Topic: Living things and their habitats  To recognise that living things can be grouped in a variety of ways  To explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment  To recognise that environments can change and that this can sometimes pose dangers to living things.	Topic: Teeth and the digestive system  Identify different types of teeth in humans and their functions  Teeth modelling  Explore different ways of keeping healthy  Investigate how the digestive system works  Experiment: To investigate what happens to food after it is swallowed.

	evaporation with temperature.  Experiment: Does temperature or type of chocolate affect melting speed?  Working Scientifically Focus: Comparative/fair testing	a sound and the strength of the vibrations that produced it  To recognise that sounds get fainter as the distance from the sound source increases.  Experiment: How does distance from a source affect the volume?  Working Scientifically Focus: Comparative/fair testing	Working Scientifically Focus: Research and observation Raising further questions	a lamp lights in a simple series circuit  To recognise some common conductors and insulators, and associate metals with being good conductors.  Experiment: Creating a variety of circuits  Exploring what breaks a circuit and why?  Working Scientifically Focus: Using scientific equipment Setting up practical enquiry	Experiment: Observe how environmental changes have an impact on living things  Working Scientifically Focus: Observation Raising further questions	Working Scientifically Focus: Using scientific diagrams and labels to explain a scientific process
Computing	Online Safety  Think of strategies to stay safe online Positive and negative peer pressure Ways to report related concerns The speed that information can travel and how information may not always be accurate Hacking- how it puts personal information at risk and ways to protect this.	We are musicians  Create repeating percussion rhythm Play music using virtual instruments Compose and edits tunes (pitch and duration)  Create own loops will give feedback to others	We are Meteorologists  Understand different measures of weather (linked to Physical Geography)  Use computer-based data logging to automate recordings and use spreadsheets to create charts, analyse data, explore inconsistencies & make predictions  Practice using presentation and video software	We are bloggers  Children become familiar with blogs Create a sequence of blog posts and incorporate multimedia Comment on posts of others and develop a critical, reflective view of a range of media.	We are Software Developers  Pupils will plan, create, develop and test their own educational game for a target audience. They will learn to: develop an educational computer game using selection and repetition, understand and use variables, start to debug computer programs, recognise the importance of user interface design,	We are Software Developers  Pupils will plan, create, develop and test their own educational game for a target audience. They will learn to: develop an educational computer game using selection and repetition, understand and use variables, start to debug computer programs, recognise the importance of user interface design,

					including consideration of input and output.	including consideration of input and output.
Geography / History	Explore Viking era (AD793-1066)  Key Question: Why did the Vikings invade Britain. What was it like to be a Viking?  Focus: Building on the children's previous knowledge of the Anglo-Saxons, the children will learn about the Vikings and will learn about Viking raids, invasions and life as a Viking soldier.	Life in Tudor times  Key Question: How did the Tudors change Britain?  Focus: The children will build on their historical knowledge of London.  They will examine how it has changed including religion, using a range of sources to draw conclusions. They will study an aspect of history or a site dating from a period beyond 1066 that is significant to London.	Mountains in Africa and around the world  Key Question: What are the main mountain ranges in Africa? What makes one mountain different from another? Does location affect mountain range?  Focus: children will locate different mountains around Africa and the world. They will understand the different types of mountains and how they are formed.	Rivers and the Water cycle  Key Question: What should you take with you on a river expedition and why? What can you explore along a river?  Focus: children will locate different rivers around the world on a map. They will recognise the features and stages of rivers and explain how they are used around the world. They will understand the water cycle.	Land use and settlement including Human and Physical Geography Fieldwork  **Key Question:* Why do people live where they live?  **Focus:* children will learn the key features of human geography. They will explore where our food comes from including fair trade. Children will identify the features of a sketch map.  Use symbols and a key to describe an area Draw a simple sketch map.  Draw a simple sketch map using symbols and a key.	Key Question: What were the achievements of the Ancient Egyptians?  Focus: The children will learn about the Ancient Egyptian civilisation and where it fits in relation to Britain's timeline. They will learn about the civilisations achievements. They will examine what life was like and use a range of sources to determine this.

R.E.	Judaism	Christianity	Judaism	Christianity	Buddhist Dhamma	Comparing fasting in different religions.
	Key Question: What can we learn from the stories of the Old Testament?  Is it my job to look after the world? (The story of Noah). Were Abraham and Sarah good role models? Who are my role models?  WALT recognise	Key Question: What is the most significant part of the Nativity story for Christians today?  Which part of the Nativity story do I find most compelling? What can I learn from the nativity story?  WALT describe the symbolism in the Christmas story and explain what the	Key Question: Why is Passover so important for Jewish people? Which of my festivals is most important to me? WALT draw conclusions about how celebrating Passover helps Jewish people to feel connected to their religion. I can recall a defining	Key Question: Is forgiveness always possible?  When do I ask for forgiveness? Is it always possible for me to forgive other people?  WALT discuss what Jesus teaches us about forgiveness.  I can make reference to the Prodigal son and the	Key Question: What does it mean to be a Buddhist?  How is Buddhist Dhamma similar to my religion?  Are any of the Buddhist teachings relevant to how I live my life?  WALT to explain the main teachings of Buddhist Dhamma	different religions.  Key Question: Key Question: Why do people fast?  Why do members of my family fast?  Does fasting help to reinforce their connection to God?  WALT compare the rules and reasons for fasting in different
	important people in the Old Testament and what we can learn from them.	different parts mean to Christians today.	moment when God saved Jewish people from slavery and chose them to receive his laws.	Easter story.	including the 4 noble truths and the 8-fold path.	religions.
Art / DT	Drawing power prints  Art skill: create several pencil tones, holding a pencil in different ways and applying pressure, showing areas of light and dark, using different tools to create marks and patterns	Cooking and Nutrition  DT skill:  Evaluate a recipe, following a recipe, understand safety and hygiene rules, design a biscuit and suggest modification	Craft and design – fabric of nature  Art skill: generate ideas from a range of stimuli, use sketchbooks for a wider range of purposes, demonstrate greater control when drawing and painting, using different materials and combining media for effect	Torches  DT skill: design a torch, making a torch with a working circuit, assembling a torch according to the design, evaluating electrical products	Sculpture and 3D mega materials  Art skill: Generate ideas from a arrange of stimuli, using research and evaluation techniques, recording using drawings and annotations, use more complex techniques to shape and join materials	Pavilions  DT skill:  Design a stable pavilion structure, building structures to support weight, making free standing frames, reinforcing corners to strengthen a structure

Music	Arrangements  Playing melodic and rhythmic accompaniments arranging parts Following staff notation (C-C' / semibreves, minims, crotchets/rests, paired quavers/rests, simple time signatures) Singing two-part rounds Improving instrumental skills Improving ensemble skills		following rhythmic notation (semibreves, minims, crotchets, paired quavers, rests, dotted values, simple time signatures) Composing 4-beat rhythmic phrases Reading staff notation: C-C' Composing pentatonic phrases of 4 beats		Reading staff notation (B, A, G, C, E / crotchets and rests, paired quavers and rests, simple time signatures) Improving ensemble skills Improving listening skills: identifying rhythmic and melodic phrases Improving playing technique Developing understanding on structure: Verse/chorus, call and response	
Indoor P.E.	Gymnastics Pupils create more complex sequences. They learn a wider range of travelling actions including the use of pathways. They develop more advanced actions such as inverted movements and explore ways to include apparatus. They work independently and in collaboration with a partner to create and develop sequences. Pupils are given opportunities to receive and provide feedback in order to make improvements on their performances. In gymnastics as a whole, pupils develop performance skills considering the quality and control of their actions	Pupils focus on creating characters and narrative through movement and gesture. They gain inspiration from a range of stimuli, working individually, in pairs and small groups. In dance as a whole, pupils think about how to use movement to explore and communicate ideas and issues, and their own feelings and thoughts. Pupils will develop confidence in performing and will be given the opportunity to provide feedback and utilise feedback to improve their own work.	Fitness Pupils will take part in a range of fitness challenges testing and record their scores. They will learn about different components of fitness: speed, stamina, strength, coordination, balance and agility. Pupils will be given opportunities to work at their maximum and improve their fitness levels. They will need to persevere when tired or when they find a challenge hard. Pupils are asked to recognise areas for improvement and suggest activities that they could do to do this. Pupils will be encouraged to work safely and with control.	Basketball Pupils will be encouraged to persevere when developing competencies in key skills and principles such as defending, attacking, throwing, catching and dribbling. Pupils will learn to use attacking skills to maintain possession of the ball. They will start by playing uneven and then move onto even sided games. Pupils will understand the importance of playing fairly and to the rules They will be encouraged to think about how to use skills, strategies and tactics to outwit the opposition as well as learn how to evaluate their own and others' performances.	Swimming	Swimming

Outdoor P.E.	Hockey	Outdoor adventurous	Rounders	Tennis	Cricket	Athletics
	Pupils will learn to	activities	Pupils explore their	pupils develop the key	Pupils learn how to	Pupils will develop basic
	contribute to the game	Pupils develop problem	understanding of the	skills required for tennis	strike the ball into space	running, jumping and
	by helping to keep	solving skills through a	principles of striking and	such as the ready	so that they can score	throwing techniques.
	possession of the ball,	range of challenges.	fielding. Pupils learn	position, racket control	runs. When fielding,	They are set challenges
	use simple attacking	Pupils work as a pair	how to score points by	and forehand and	they learn how to keep	for distance and time
	tactics using sending,	and small group to plan,	striking a ball into space	backhand ground	the batters' scores low.	that involve using
	receiving and dribbling a	solve, reflect and	and running around	strokes. Pupils learn	In all games activities,	different styles and
	ball. They will start by	improve on strategies.	cones or bases. When	how to score points and	pupils have to think	combinations of
	playing uneven and then	They learn to be	fielding, they learn how	how to use skills,	about how they use	running, jumping and
	move onto even sided	inclusive of others and	to play in different	strategies and tactics to	skills, strategies and	throwing. As in all
	games. They will begin	work collaboratively to	fielding roles. They	outwit the opposition.	tactics to outwit the	athletic activities, pupils
	to think about	overcome challenges.	focus on developing	Pupils are given	opposition. In cricket,	think about how to
	defending and winning	Pupils learn to orientate	throwing, catching and	opportunities to play	pupils achieve this by	achieve their greatest
	the ball Pupils will be	a map, identify key	batting skills. In all	games independently	striking a ball and trying	possible speed, distance
	encouraged to think	symbols and follow	games activities, pupils	and are taught the	to avoid fielders, so that	or accuracy and learn
	about how to use skills,	routes.	have to think about how	importance of being	they can run between	how to persevere to
	strategies and tactics to		they use skills,	honest whilst playing to	wickets to score runs.	achieve their personal
	outwit the opposition.		strategies and tactics to	the rules.	Pupils to work in	best
	Pupils will understand		outwit the opposition.		collaboration with	
	the importance of		Pupils are given		others, play fairly	
	playing fairly and		opportunities to work in		demonstrating an	
	keeping to the rules.		collaboration with		understanding of the	
	They will be encouraged		others, play fairly		rules, as well as being	
	to be a supportive		demonstrating an		respectful of the people	
	teammate and identify		understanding of the		they play with and	
	why this behaviour is		rules, as well as being		against	
	important.		respectful of the people			
			they play with and			
			against.			

PSHE	Being Me in My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
	Being part of a class team	Challenging assumptions	Hopes and dreams	Healthier Friendships	Jealousy	Being unique
			Overcoming	·	Love and loss	Having a baby
	Being a school citizen	Judging by appearance	disappointment	Group dynamics	Memories of loved ones	Girls and puberty
	Rights, responsibilities and	Accepting self and others	Creating new, realistic dreams	Smoking	Getting on and Falling	Confidence in change
	democracy (school	others	ureams	Alcohol	Out	Confidence in change
	council)	Understanding influences	Achieving goals	Assertiveness	Girlfriends and	Accepting change
	Rewards and		Working in a group	Assertiveness	boyfriends	Preparing for transition
	consequences	Understanding bullying	Celebrating	Peer pressure	Showing appreciation to	Environmental change
	Group decision-making	Problem-solving	contributions	Celebrating inner strength	people and animals	
	Having a voice	Identifying how special	Resilience	Strength	aiiiiiais	
	What motivates behaviour	and unique everyone is	Positive attitudes			
		. ,				
		First impressions				
French	Learning how to shop for fruit and vegetables at the market.		Learning about homes: rooms in the house/flat. Learning about bedroom furniture and		Learning how to name the different indoor and outdoor hobbies and say how frequently you do	
	Learning about how to or café.	Learning about how to order drinks and snacks at a café.		prepositions.  Learning how to say what there is and what there is		ut these activities and give
	Money and prices.		not.		reasons using connectives	5.