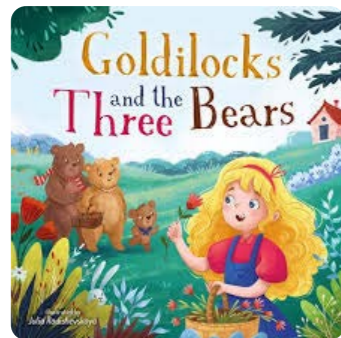


Literacy

Traditional Tales

In Literacy we will be reading a variety of traditional tales such as The Runaway Pancake, Mr Wolf's Pancake, The Gingerbread Man and Goldilocks and The Three Bears. We will create our own stories and write letters.



Understanding the World

Festivals / Houses

We will learn about Shrove Tuesday and have a go at making pancakes! We will also learn about festivals such as Mother's Day, Ramadan and Easter and learn about the history of houses.



Communication and Language

Traditional Tales

We will learn how to engage with longer stories and use key story words to retell traditional tales. We shall also learn how to story tell through story maps, sequencing and by participating in extended conversations.

Expressive Arts and Design

Traditional Tales and Festivals

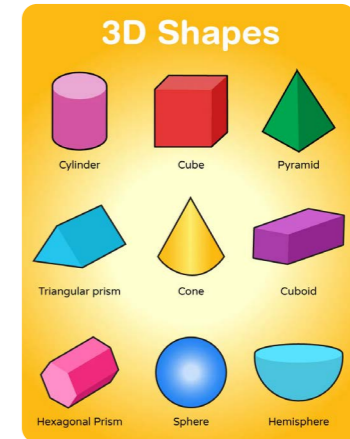
We will act out scenes from traditional stories and enhance these using props and music. We will also create artwork inspired by Mother's Day, World Book Day, Holi, Easter and Ramadan.



Maths

Time / Number / Shapes

In Maths we shall be learning about time, building 9 and 10, composition to 10, number bonds to 10, doubles to 10, 3D shapes and patterns.



Reception Curriculum Spring 2

This half term our topic is: Traditional Tales

Support your child at home:

Why not make your own gingerbread men and pancakes? You could also read a range of traditional tales together.

Personal, Social and Emotional Development

Healthy Me

In PSED we will learn that some foods are healthier than others and know the importance of having three meals a day.

We will also explore strategies for resolving conflicts.

Enrichment

Bringing Books to Life Workshop / Pancakes

We will be taking part in a workshop about The Gingerbread Man. We shall also be making pancakes for Shrove Tuesday.

Physical Education

Ball Skills

In PE, we will be focusing on ball skills. We will learn how to roll a ball, stop a rolling ball, develop accuracy when throwing a ball, bouncing and catching a ball and learn how to kick a ball.

